

# Scrutinising cosmic ray accelerators with spectral features

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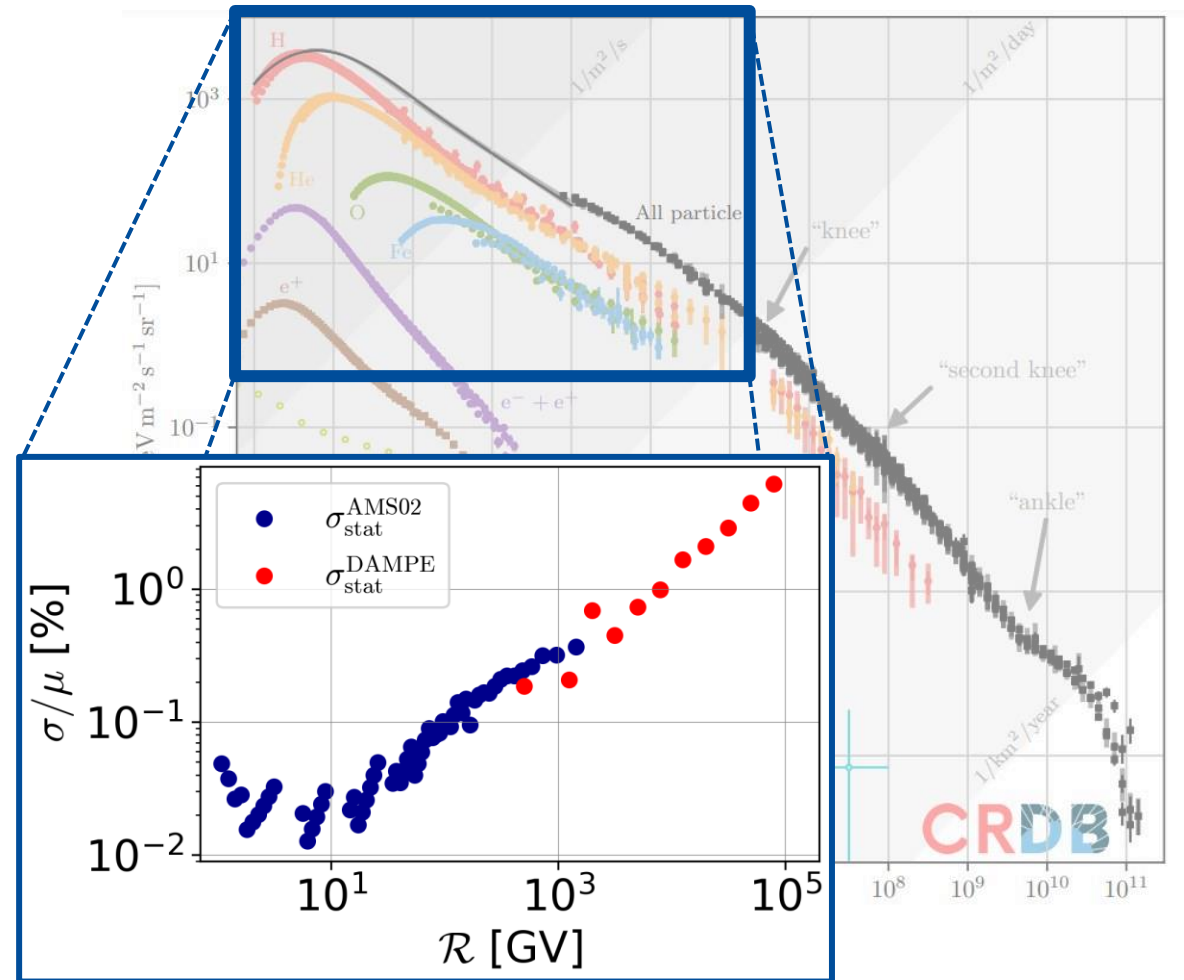
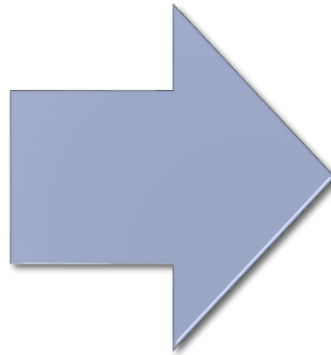
# Cosmic ray sources

## Long-standing questions

What are the sources of cosmic rays?

How can galactic cosmic rays reach PeV energies?

How do cosmic rays escape their sources?

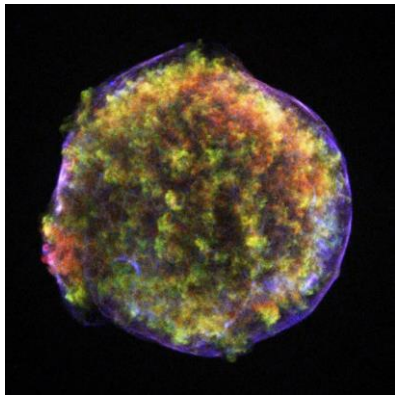


Aguilar et al., PhR 894, 1 (2021)

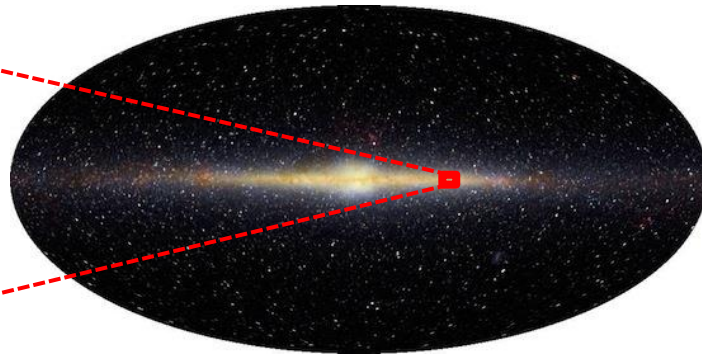
An et al., SciA 5, eaax3793 (2019)

[CRDB – 2023]

# Source scales



$\mathcal{O}(10 \text{ pc})$



$\mathcal{O}(10 \text{ kpc})$

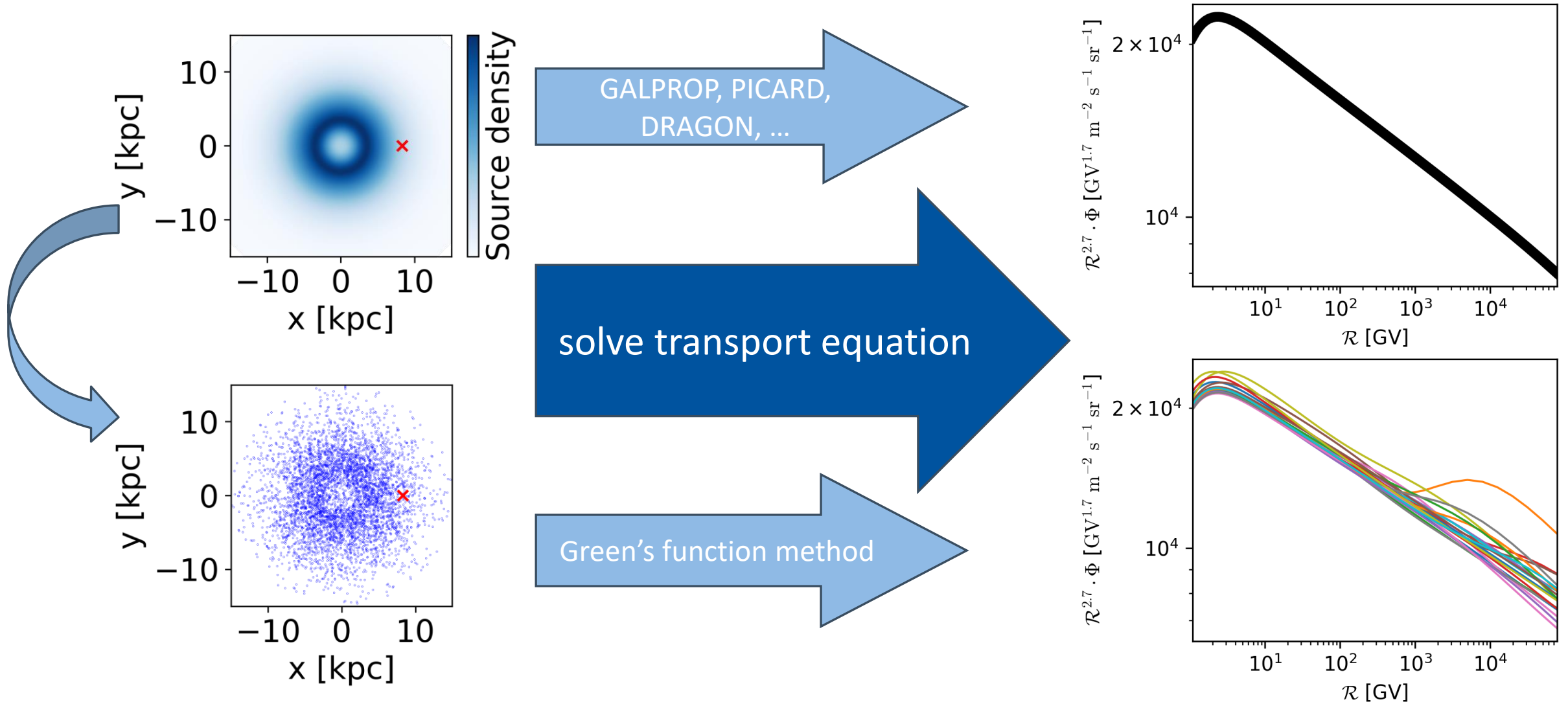
CR sources are point-like on Galactic scales.

- losses for protons above some 10 GV dominated by escape from Galaxy
- escape if  $L_{diff} = \sqrt{2\kappa t} \approx z_{max}$
- **At 10 GV, 100 times more sources contribute than at 100 TV.**

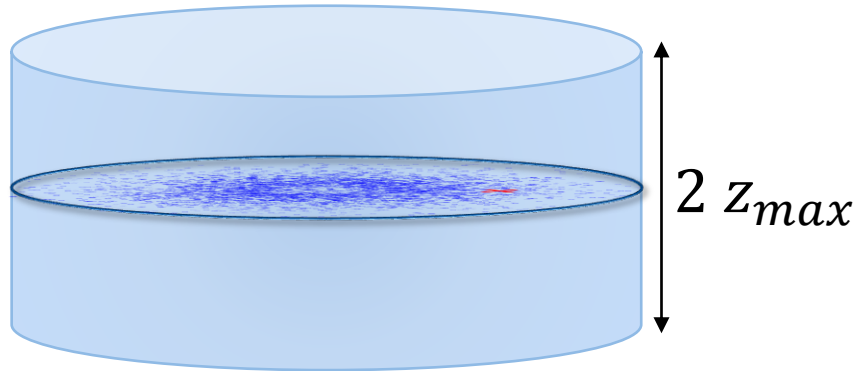
- lifetime of SNR  $\sim 100$  kyr
- $$t_{inj}(\mathcal{R}) \ll t_{transp}(\mathcal{R})$$
- **Most sources are modeled well by a burst-like injection.**

NASA/CXC/Rutgers/J.Warren & J.Hughes et al. - <http://chandra.harvard.edu/photo/2005/tycho/> (25.03.2024)  
E. L. Wright/UCLA, The COBE Project, DIRBE, NASA

# Smooth distribution vs. discrete sources



# Stochastic source modelling – Protons



$$\kappa(\mathcal{R}) \propto \mathcal{R}^{0.6}$$

$$Q(\mathcal{R}) \propto \mathcal{R}^{-2.2}$$

## Cosmic ray transport (diffusion) equation

Isotropic diffusion coefficient      **Burst-like injection ( $\delta$ -function)**

$$\frac{\partial \psi(\mathbf{x}, t, \mathcal{R})}{\partial t} - \underbrace{\kappa(\mathcal{R}) \cdot \nabla^2 \psi(\mathbf{x}, t, \mathcal{R})}_{\text{Diffusion term}} = \underbrace{S(\mathbf{x}, t) Q(\mathcal{R})}_{\text{Source term}}$$

← Spectrum of CRs escaping the source region

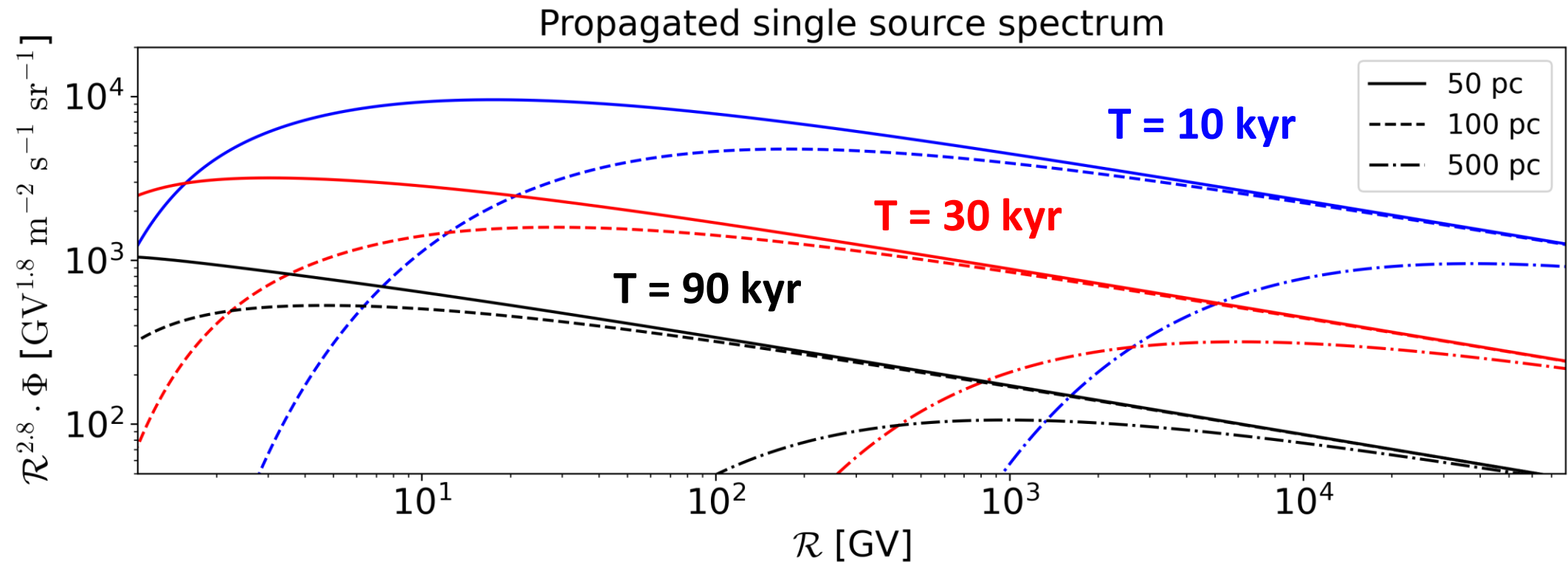
- Free escape boundary at  $\pm z_{max}$
- Analytic solution for isotropic cosmic ray density  $\psi$

$$\mathcal{R} = \frac{pc}{Ze}$$

# Source modelling – BURST model

Solve cosmic ray transport equation for point source (Green's function)

$$\mathcal{L}[G](t, \mathbf{x}, \mathcal{R}; t_i, \mathbf{x}_i) = \delta(t - t_i) \delta(\mathbf{x} - \mathbf{x}_i) Q(\mathcal{R}) + \text{boundary condition}$$



# Source modelling – BURST model

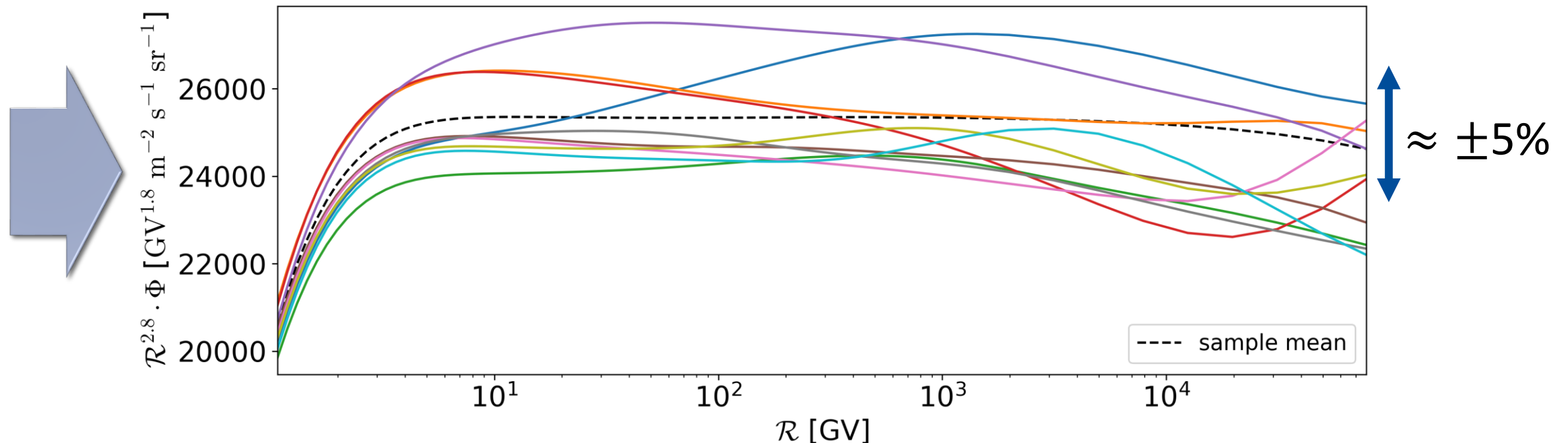
Add contributions from sources with randomly drawn positions  $\mathbf{x}_i$  and ages  $t_i$

- flux at position  $\mathbf{x}_0$  and time  $t_0$  is calculated as sum over all source contributions:

$$\Phi = \sum_{i=1}^N G(t_0, \mathbf{x}_0, \mathcal{R}; t_i, \mathbf{x}_i)$$

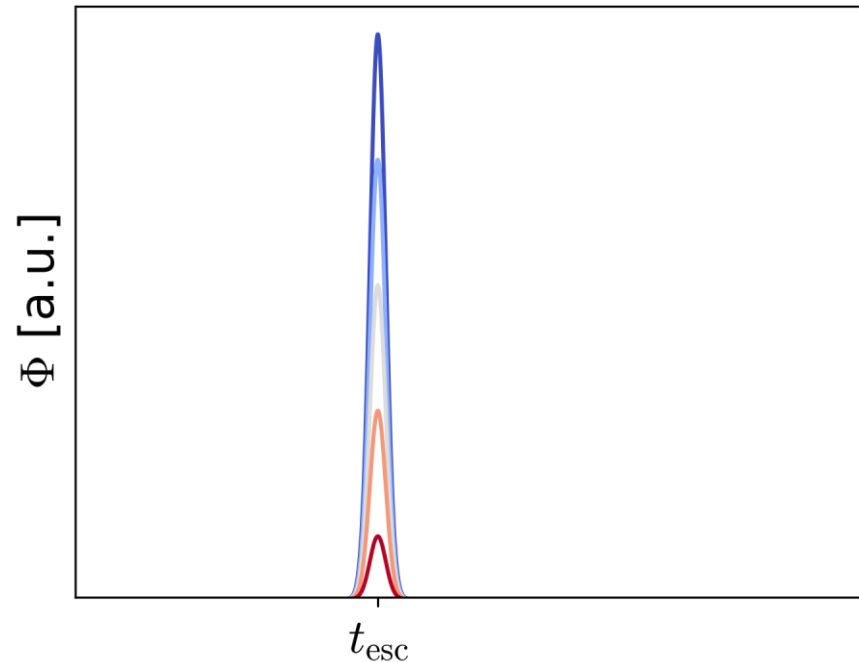


each contribution calculated **the same way**  
contributions can be calculated in **parallel**



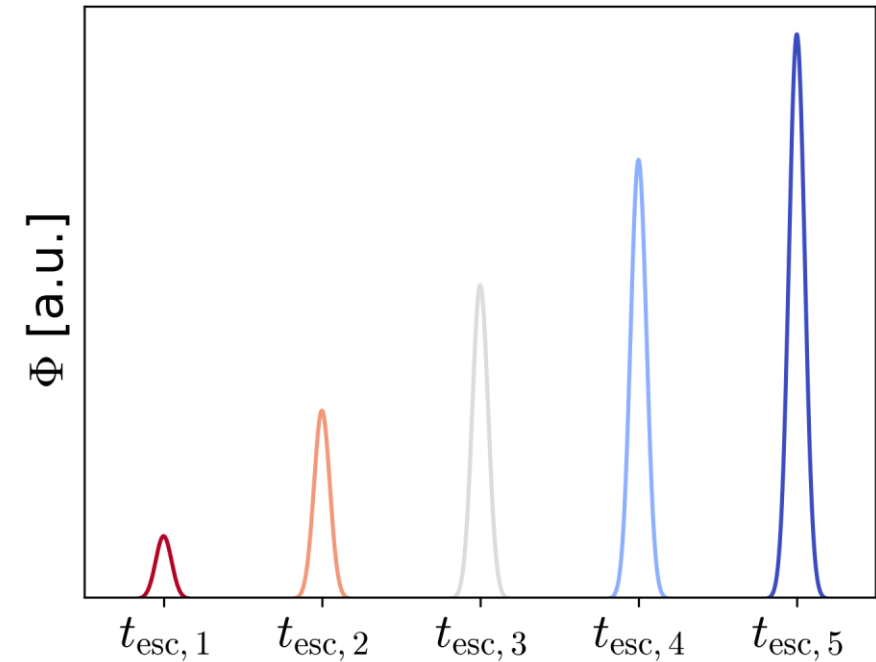
# CREDIT – Cosmic Ray Energy Dependent Injection Times

BURST model



- all rigidities are injected at once
- **does not account for mechanisms that confine cosmic rays around sources**

CREDIT model



- high rigidity particles injected first
- **Why?**



# Motivation for escape history

- **Maximum rigidity** achievable in diffusive shock acceleration **around 10 TV**  
(much lower than CR knee at some PeV) [Lagage, Cesarsky 1983]
- **Magnetic field amplification** ([Bell 2004] and many more) due to coupling of cosmic rays with MHD waves

Ejecta dominated phase

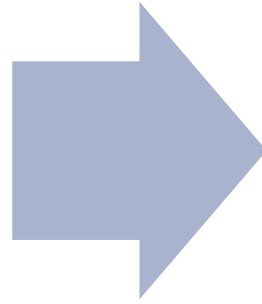


Sedov-Taylor phase  
(after  $\sim 1$  kyr)

- Particles are accelerated up to multiple PV ( $\mathcal{R}_{max}$  increases)
- Negligible escape to upstream infinity (towards observer 😊)

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Ejecta  
dominated  
phase



Sedov-Taylor phase (after  $\sim 1$  kyr)

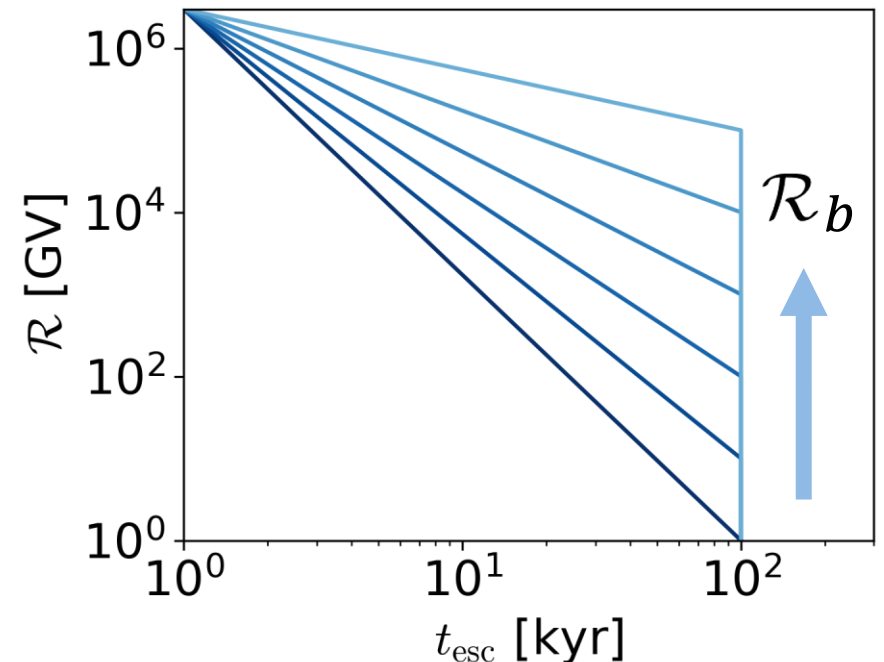
- when mass swept up by supernova shock equals mass of ejecta

- shock slows down, magnetic field amplification

less effective

$$B \downarrow \implies \mathcal{R}_{\max} \downarrow$$

- **highest rigidity particles can escape first, lower rigidity ones later**



# CREDIT – Cosmic Ray Energy Dependent Injection Times

Green's function

$$\mathcal{L}[G](t, \mathbf{x}, \mathcal{R}; t_i, \mathbf{x}_i) = \delta(t_i - t_{\text{esc}}(\mathcal{R}) - t) \delta(\mathbf{x}_i - \mathbf{x}) Q(\mathcal{R})$$

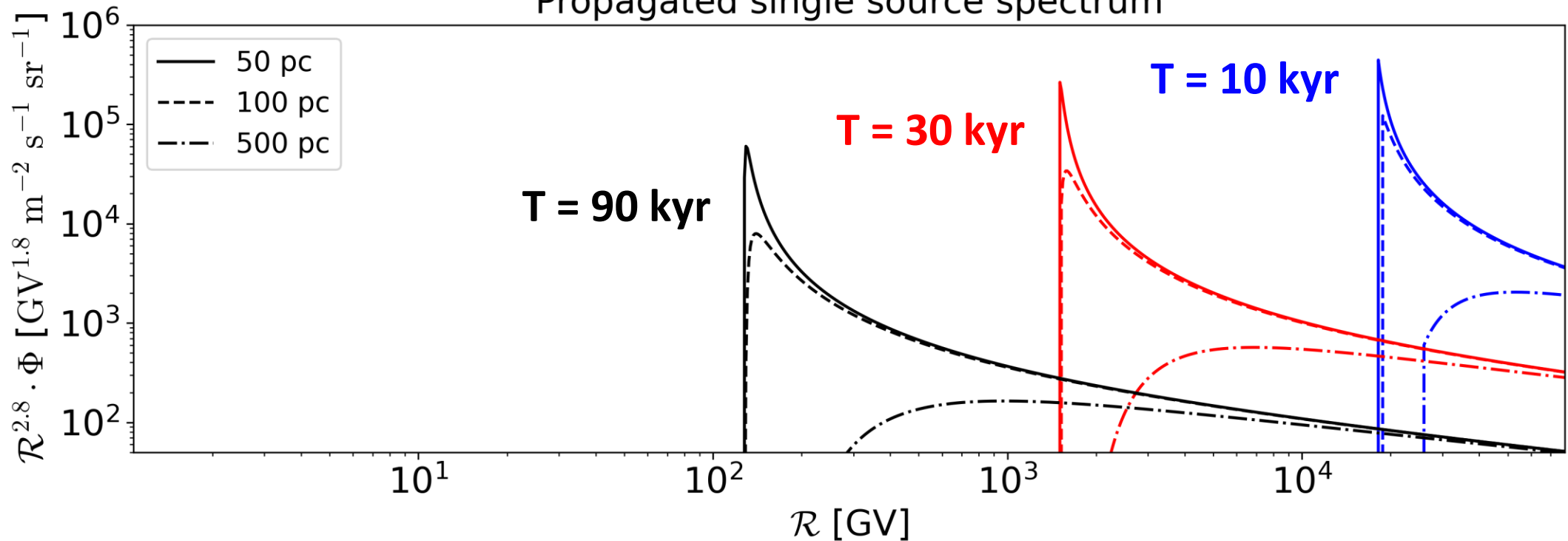


Add contributions from N sources

$$\Phi = \sum_{i=1}^N G(t_0, \mathbf{x}_0, \mathcal{R}; t_i, \mathbf{x}_i)$$



Propagated single source spectrum



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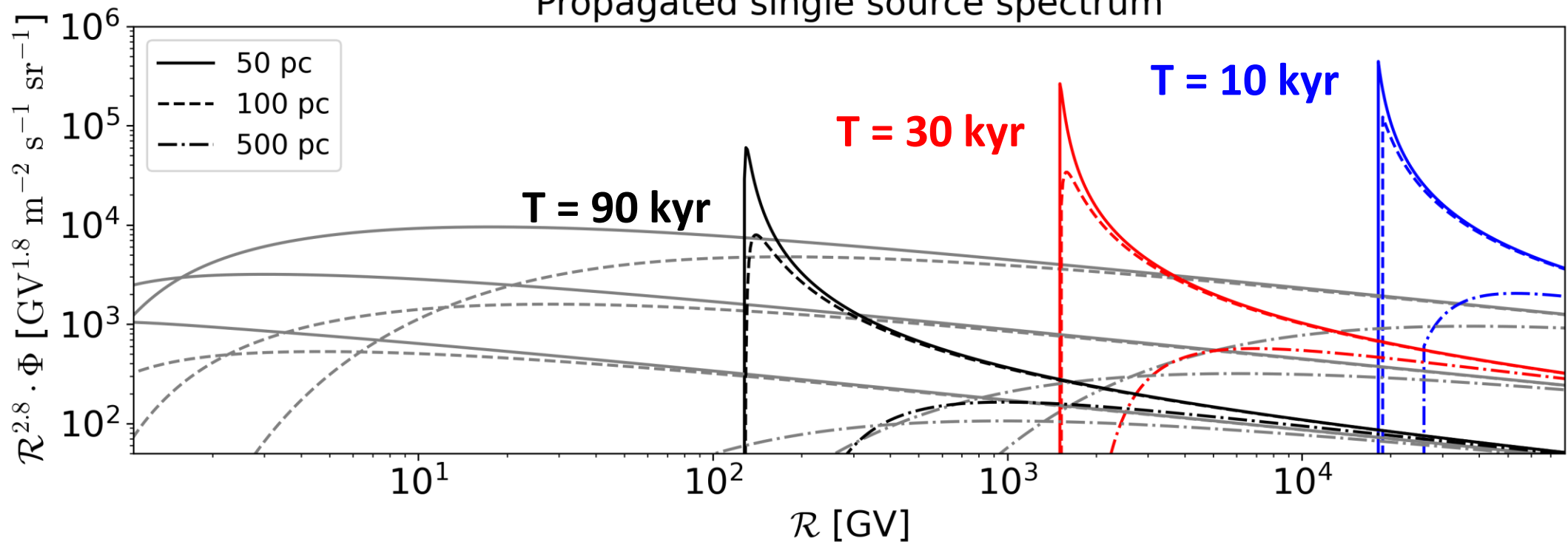
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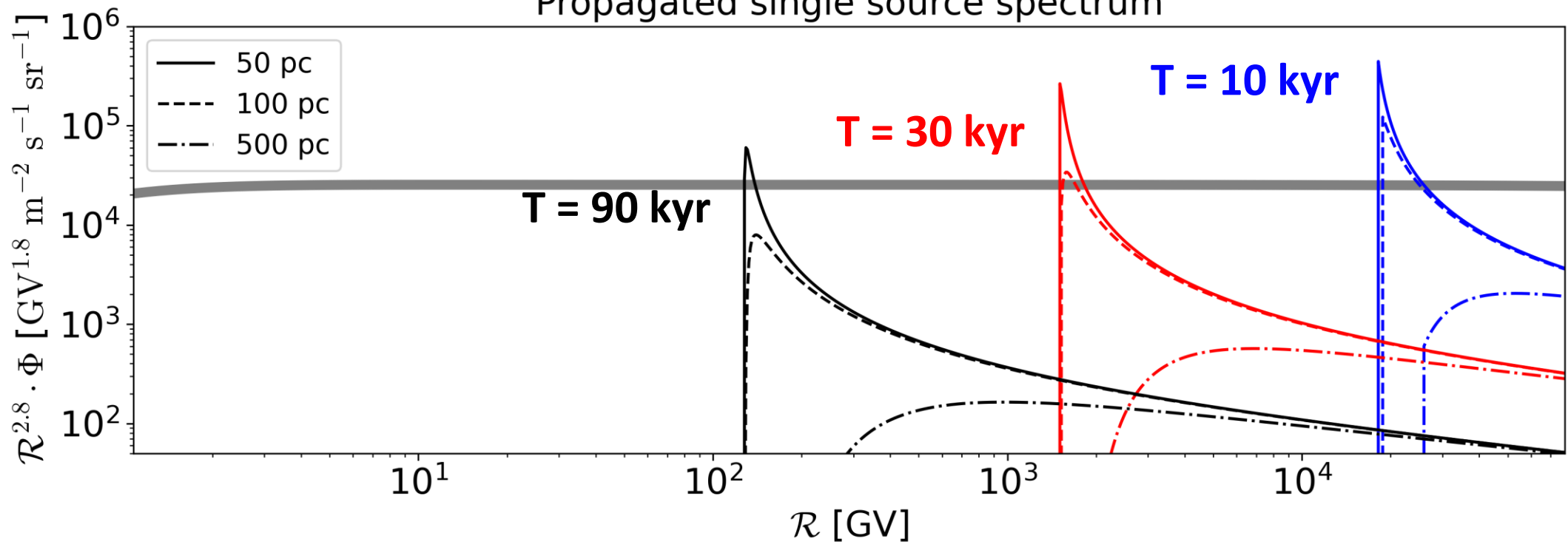
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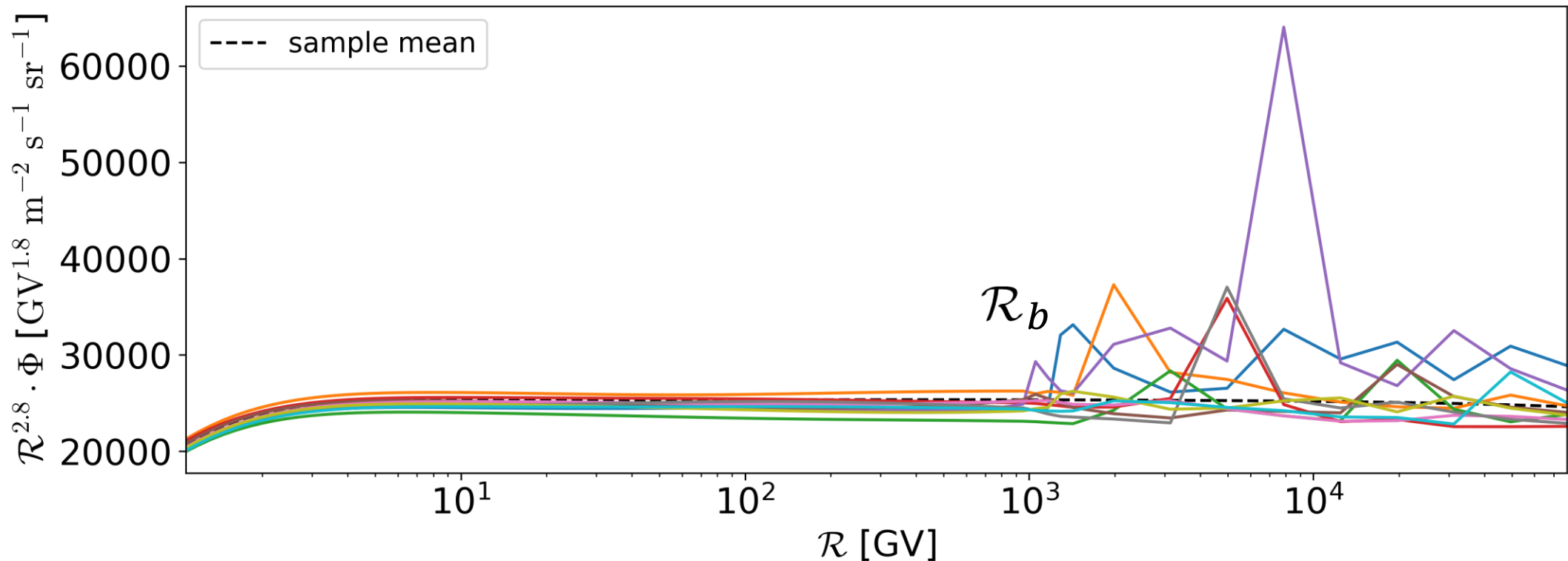
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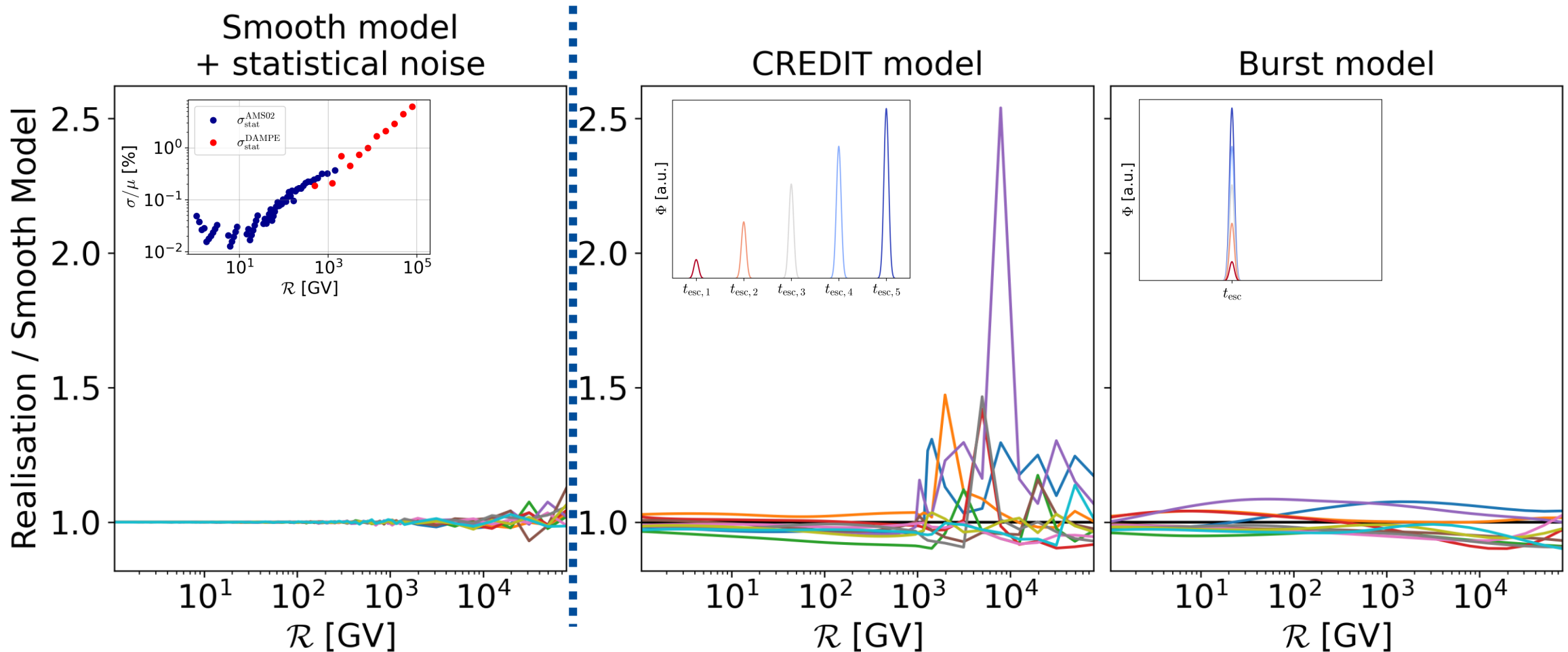
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# Model classification

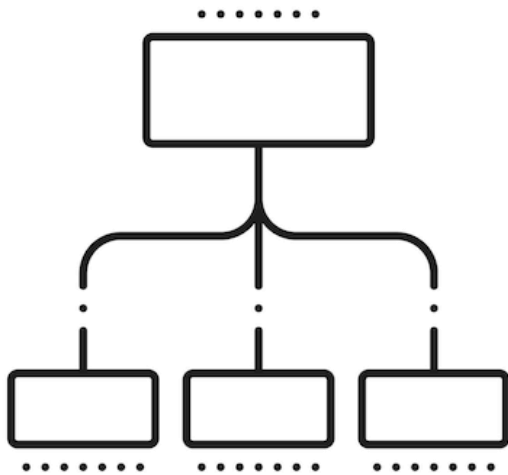


**Can realisations of different models be classified reliably?**

# Model classification

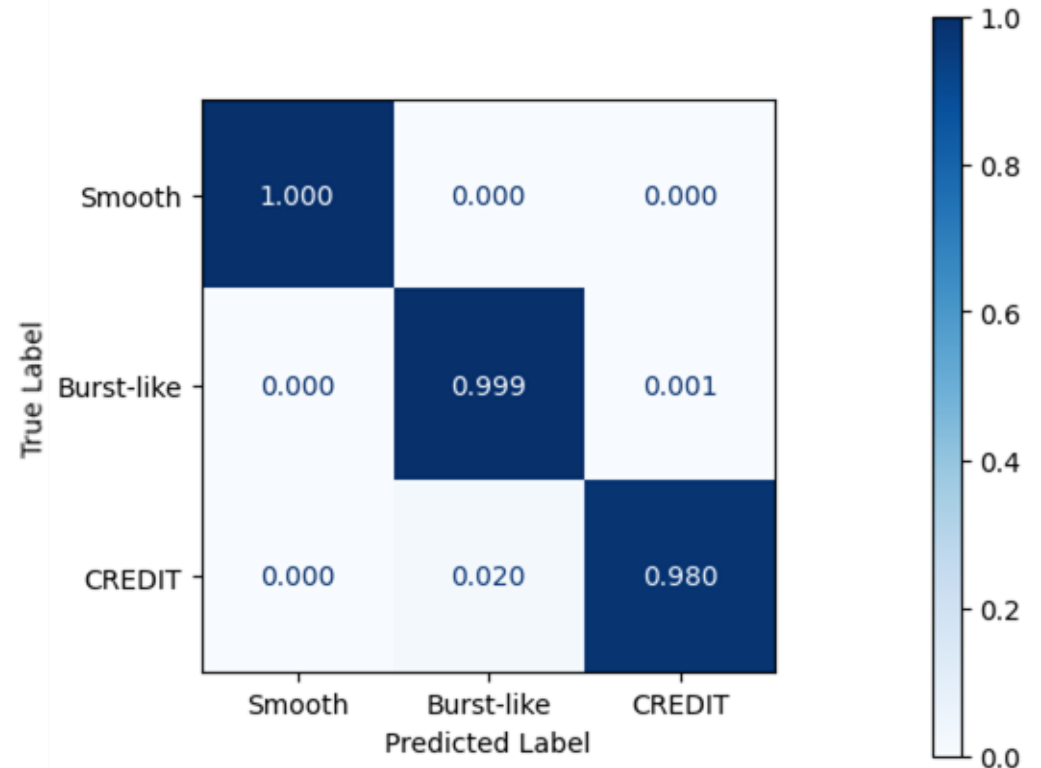
## Decision tree

Classifies input giving it a label of a certain model



CLASSIFICATION

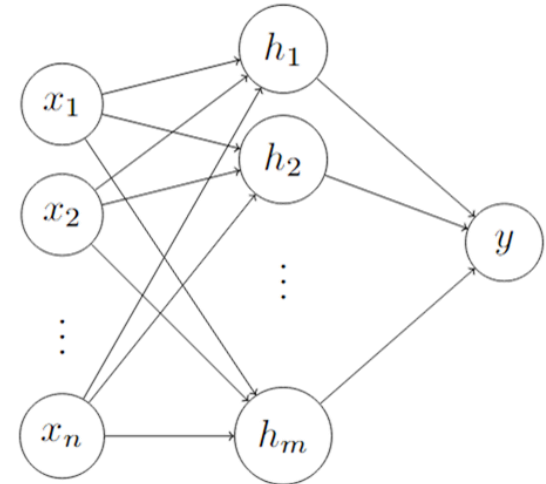
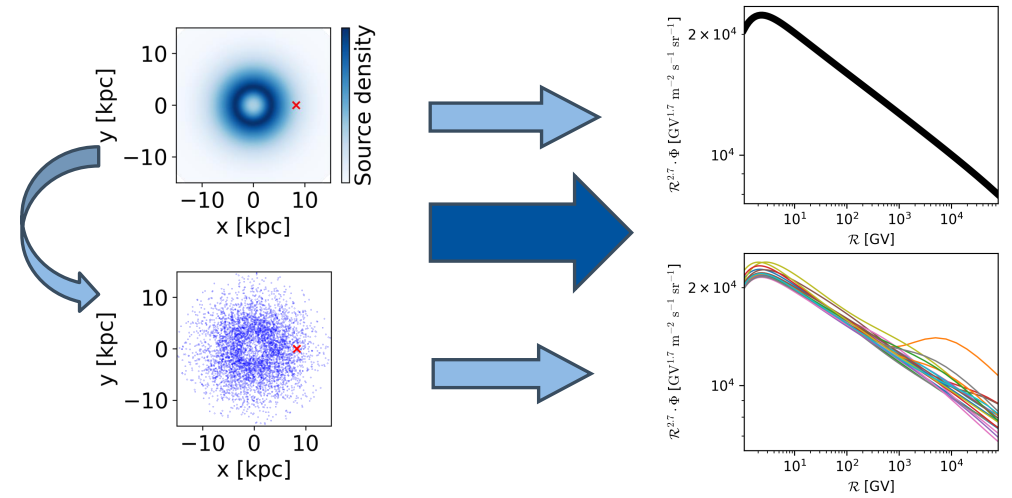
**Accuracy of classification  
(Smooth+stat. errors) vs. (BURST/CREDIT)  
is on the level of 99.99%**





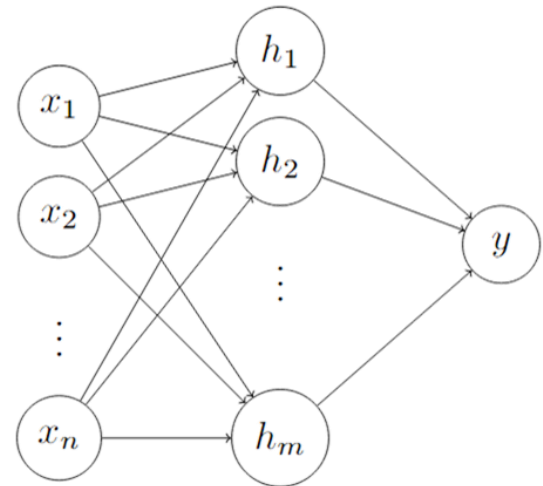
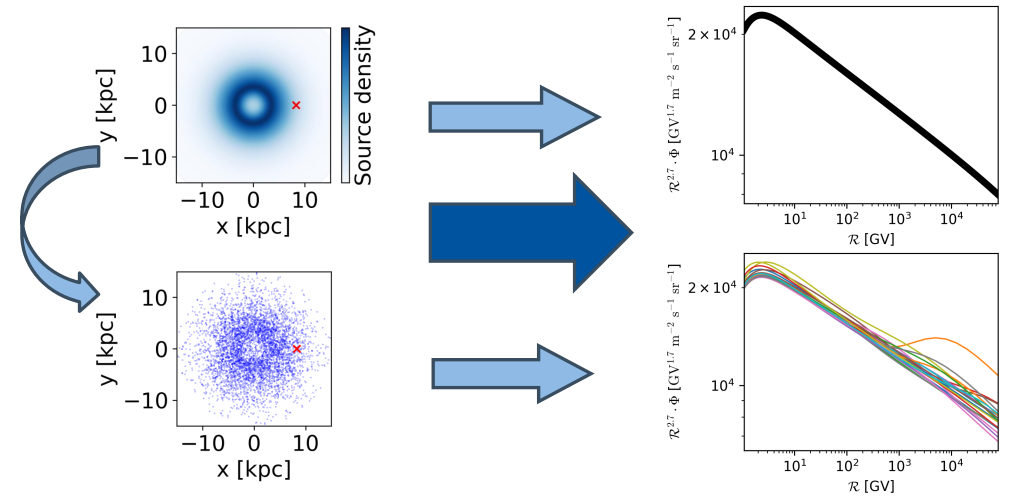
# Summary and Outlook

- 1. Individual sources** must be considered for the realistic modelling.
- 2. Local measurements** can be used to constrain source properties.
- 3. Machine learning techniques** can do the **classification reliably** at a level beyond 99% for this toy model.



# Summary and Outlook

- 1. Individual sources** must be considered for the realistic modelling.
- 2. Local measurements** can be used to constrain source properties.
- 3. Machine learning techniques** can do the **classification reliably** at a level beyond 99% for this toy model.



Thank you!  
Questions?

# Backup

# Motivation for escape history

- **Maximum rigidity** achievable in diffusive shock acceleration **around 10**

**TV** (much lower than CR knee at some PeV) [Lagage, Cesarsky 1983]

$$t_{acc} \sim \frac{D}{u_{sh}^2} \quad R_{SNR} = u_{sh} t_{acc} \quad \lambda_{mfp} \geq r_{Larmor} = \frac{\mathcal{R}}{B c}$$

$$R_{SNR} \sim \frac{D}{u_{sh}} \sim \frac{\lambda_{mfp} c}{u_{sh}} \geq \frac{\mathcal{R}_{max}}{B u_{sh}}$$

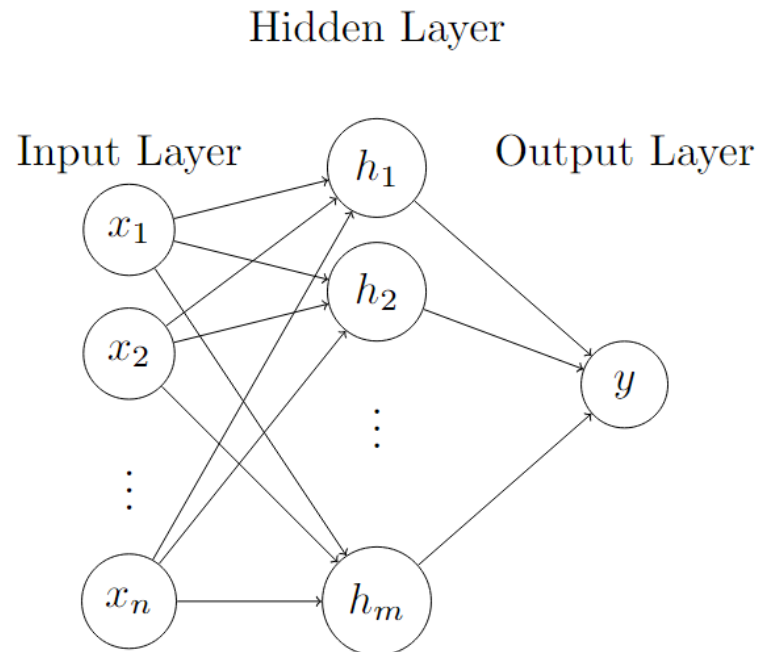
$$\mathcal{R}_{max} \lesssim R_{SNR} B u_{sh} \approx 10 \text{ TV} \left( \frac{R_{SNR}}{10 \text{ pc}} \right) \left( \frac{B}{1 \mu\text{G}} \right) \left( \frac{u_{sh}}{c/30} \right) \quad [\text{Bell}]$$

further suppression of factor 10 with a more detailed analysis [Lagage, Cesarsky 1983]

# Model classification

## Neural network

classifier score between 0 (statistical fluctuations) and 1 (CREDIT model)



## Classifier scores

